

### **General Description**

Elliptic Curve Cryptography (ECC) is a public-key cryptographic technology that uses the mathematics of so called "elliptic curves" and it is a part of the "Suite B" of cryptographic algorithms approved by the NSA.

Since ECC requires fewer bits than RSA to achieve the same cipher strength, it is frequently used in embedded applications. The operations necessary for the ECC cannot be efficiently implemented on an embedded CPU, however, typically requiring hundreds of milliseconds of the CPU time for signature verification.

ECC1 implements by far the most time-consuming operation of the ECC cryptography: so called "point multiplication" to enable low-power operation of the battery-powered devices. It also supports the "point verification" operation to simplify the system integration.

The design is fully synchronous and available in multiple configurations varying in bus widths, set of elliptic curves supported and throughput.

#### Symbol



#### **Key Features**

ECC1 implementation is unencumbered by any patents

Small size: ECC1 requires less than 10K ASIC gates

High throughput for long life battery powered applications: 5,000 point multiplications per second in the 65 nm ASIC process

Support for the NIST ECC binary fields  $2^{163}$ ,  $2^{233}$ ,  $2^{283}$ ,  $2^{409}$ , and  $2^{571}$ 

Microprocessor-friendly interface

Test bench provided

## Applications

- Secure communications systems
- RFID
- Implantable medical devices
- Digital Rights Management (DRM) for battery powered electronics
- Elliptic Curve Diffie-Hellman (EC-DH) standard ANSI X9.63
- Elliptic Curve Digital Signature Algorithm (EC-DSA) standard ANSI X9.62
- Digital Signature Standard (DSS) FIPS-186
- B and K elliptic curves (163, 233, 283, 409, 571) defined by NIST
- IEEE P1363 curves over binary fields GF(2m)
- TLS implementations per RFC 4492
- Cryptographic messaging per RFC 3278



### **Pin Description**

Name	Туре	Description
CLK	Input	Core clock signal
START	Input	When HIGH, starts a Point Multiply or Point Verify operation
RESET	Input	HIGH level asynchronously resets the core
READ	Output	Read request for the memory
WRITE	Output	Write request for the memory
DONE	Output	HIGH level indicates a completion of computation
D[]	Input	memory data bus
A[]	Input	Address for the memory
ACK	Input	Red/write acknowledgement from the memory
MODE	Input	LOW level for Point Multiply, HIGH for Point Verify operation

## **Elliptic Curve Cryptography Basics**

Elliptic curve cryptography (ECC) is an approach to public-key cryptography based on the algebraic structure of elliptic curves over finite fields. The use of elliptic curves in cryptography was suggested independently by Neal Koblitz and Victor S. Miller in 1985.

A binary field is a finite field GF(2<sup>m</sup>) which contains 2<sup>m</sup> elements for some m (called the degree of the field). The elements of this field are the bit strings of length m, and the field arithmetic is implemented in terms of operations on the bits.

An elliptic curve is a plane curve which is isomorphic to a curve defined by an equation of the form

#### $y^2 = x^3 + ax + b$

The set of points on such a curve — all solutions of the above equation together with a point at infinity — form an Abelian group, with the point at infinity as identity element and a generator element G. The use of elliptic curves in cryptography is based on an assumption that the "point multiplication" operation (for an integer k, finding kG = G+G+G+...+G) is relatively easy to calculate, but very hard to "reverse" (i.e., finding k when only kG and G are known requires enormous computing power for large k and m).



The two critical ECC operations that greatly benefit from hardware acceleration are:

- "Point multiplication", i.e. calculation of coordinates of the point Q = kP given an integer k and point P. This operation is by far the most computationally intensive, and its hardware implementation improves the performance of the ECC algorithm and power consumed by the device.
- "Point verification" simply verifies if the given point P indeed belongs to the curve. This is important, because the value of kP for a point P that does not belong to the curve, might reveal the secret random number k. Although the verification is much less computationally intensive than the multiplication, its implementation in hardware allows to provide a complete solution (no finite field calculations in firmware) at virtually zero cost in gates.

The following table gives the approximate size (m) of the binary filed used in ECC to match the corresponding strength of the symmetric cipher (per NIST recommendations). For comparison, the bit length of comparable RSA public key solutions is also provided.

Symmetric key bit length	Matching binary ECC bit length m	Matching RSA bit length
80	163	1024
112 (3DES)	233	2048
128 (AES-128)	283	3072
256 (AES-256)	571	15360

For each field degree m, NIST defined a pseudo-random curve along with a Koblitz curve. The pseudo-random curve has the form

*E*: 
$$y^{2} + xy = x^{3} + x^{2} + b$$
,

and the Koblitz curve has the form

$$E_a: y^2 + x y = x^3 + ax^2 + 1$$

where a = 0 or 1.

#### **Function Description**

The core implements the point multiplication operation and the point verification operations. The operands for the multiplication: k,  $P_x$ ,  $P_y$  are placed into the shared memory before the start of operation. Once the operation is complete, the results are placed back into the shared memory. The curve parameters a/b/m as well as the width of CPU memory are fixed for the particular version of the core, for example the ECC1-163/32 core work with the NIST binary curve of 163 bits and has a 32-bit wide interface to the CPU memory.

Design of ECC1 allows sharing the arbitrated CPU memory to store the arguments and results of operations. This both helps to save the silicon resource in the extremely compact implementations (smart cards) and simplify the data transfer between the CPU and the ECC1 core. The memory load during the core operation is very small, about 5% of the total cycles. If sharing memory is not desirable, an optional dedicated memory can be used.



#### **Implementation Details**

Representative synthesis results for the ECC1-163/32 are shown below.

Technology	Max Frequency	Area/Resources
TSMC 65 nm	835 MHz	9,972 gates
TSMC 65 nm	1636 MHz	14,109 gates
TSMC 90 nm	1064 MHz	11,399 gates
Altera MAX II	139 MHz	2059 LE
Altera Cyclone II	220 MHz	2065 LE
Altera Stratix II	250 MHz	1137 ALUTs
Xilinx Virtex 5	265 MHz	630 slices
Actel ProASIC3	48 MHz	7790 tiles

#### **Export Permits**

The core is subject to the US export regulations. See the IP Cores, Inc. licensing basics page, <u>http://ipcores.com/export\_licensing.htm</u>, for links to US government sites and licensing details.

#### Deliverables

#### HDL Source Licenses

- Synthesizable Verilog RTL source code
- Software modules for a complete ECC implementation (optional)
- Verilog testbench (self-checking)
- · Vectors for the testbench
- Expected results
- User Documentation

#### Contact Information

IP Cores, Inc. 3731 Middlefield Rd. Palo Alto, CA 94303, USA Phone: +1 (650) 815-7996

#### **Netlist Licenses**

- Post-synthesis EDIF
- Testbench (self-checking)
- Vectors for testbench
- Expected results



# **ECC1 Core**

Elliptic Curve Point Multiply and Verify Core

E-mail: info@ipcores.com www.ipcores.com